Notes:

Hostiles:
Tax collector (147)
Tax Guards (148)
Replacement Guards
Dungeon Guards (285)
Castle Gate Guards (158)
Drawbridge Guards (79)
Bridge Guards (77)
Search Party Guards
East Town Wall Guards (222)
North Town Wall Guards (211)
West Wall Guards (221)
South Town Wall Guards (232)

Hostiles:
10/4 Leather Armor, Long Sword
8/1 Green Leather, Long sword or bow

5/1 Green Leather, Long Sword

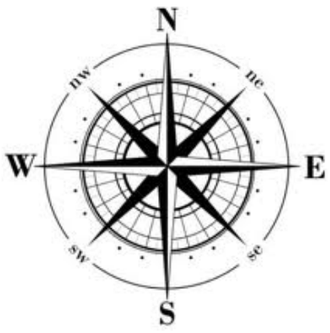
4/1 Green Leather. Oak Staff
5/0 Green Leather. Lance

Hostiles:
South Castle Wall Guards (261)
West Castle Wall Guards (190)
North Castle Wall Guards (156)
East Castle Wall Guards (197)
Patrolling Guards (157)
Evil Sherriff (270)
Town Bully (161)
Dungeon Jailer (282)

Large keyring
Large keyring
Large keyring
Large keyring

2/0 Green Leathers. Lance, Speer or bow
Long sword
2/0 Green Leathers. Lance, Speer or bow

Scores:
Killing Sherrif: 25
Killing Bridgeguards: 5
Killing Drawbrifge guards: 5
Killing Tax collector: 5
Killing Tax guards: 5
Killing Dungeon Jailer: 5
Killing Dungeon Guards: 25
Rescuing Lady Marion: 125
??? 50



Map: